

Hong Kong Chinese Women's Club College

Year Plan of Life-wide Learning Grant (2020-2021)

Essential Learning Experiences:

I: Intellectual Development (closely linked with curriculum)
 M: Moral and Civic Education
 P: Physical and Aesthetic Development
 S: Community Service
 C: Career-related Experiences

Category 1: To organize / participate in life-wide learning activities

Domain / Subject / Group	Brief Description of the Activity	Objective	Date	Target Student (Level)	Brief Description of the Monitoring / Evaluation Mechanism	Estimated Expenses (\$)	Essential Learning Experiences*
1.1: To organise life-wide learning activities in different KLAs / cross-KLA / curriculum areas to enhance learning effectiveness							
Computer Literature (Ng TK)	STEM activities	<ul style="list-style-type: none"> To organize STEM-related activities and internal/external competitions for CL subject (e.g. AI, VR, Arduino Aviation-related workshops) 	2020-2021	S.1 – S.3	<ul style="list-style-type: none"> Teacher’s observation Student’s questionnaires and learning outcomes 	5,000	I
English (Lam WMY)	Exploring Cultures of the World – British A 14-day adventure in London	<ul style="list-style-type: none"> The project is planned to enhance students’ confidence in using English. Through implementing the project, it is essential to raise students’ awareness of using English in authentic situations and further foster their four language skills. It also aims for providing students with a wonderful opportunity to acquire first-hand knowledge about British culture and broadening students’ understanding of multiple aspects of London and its people. 	July – Aug 2021	S.4	<ul style="list-style-type: none"> Throughout the whole project, a series of methodologies will be used to evaluate the effectiveness of the project. Post study tour survey Students’ writing works 	254,000	I

Geography (Hung LMY)	S4-S6 students' field work	<ul style="list-style-type: none"> To assist students to get well-prepared for the techniques of answering FBQ in internal test/exam and DSE. 	2020-2021	S.4 – S.6	<ul style="list-style-type: none"> To complete a post-field task, teacher and peer assessment, student self evaluation 	18,000	I
ICT (Ng TK)	Club activities/competitions	<ul style="list-style-type: none"> To organize workshops, activities and internal competitions in Computer Club e.g. AI, AR, Arduino, Aiation-related workshops 	2020-2021	S.4 – S.6	<ul style="list-style-type: none"> Teacher's observation Student's questionnaires and learning outcomes 	4,000	I
Integrated Science (Chan TL)	Local Ecology Field Trip	<ul style="list-style-type: none"> To enhance the students' understanding about the ecology in Hong Kong and the importance of environmental protection. 	2020-2021	S.1 – S.2 students	<ul style="list-style-type: none"> Teacher's observation Students' feedback and learning outcomes 	10,000	I, M
	Forensic Science Workshop	<ul style="list-style-type: none"> To introduce the basic concepts of forensic science and enhance the students' understanding about the application of science in crime detection. 	2020-2021	S.1 – S.2 students	<ul style="list-style-type: none"> Teacher's observation Students' feedback and learning outcomes 	4,000	I, C
STEM (Chan KW)	Engaging scholars and professionals as speakers in STEM seminars	<ul style="list-style-type: none"> To enhance students' STEM-related learning motivation and determination. 	2020-2021	S.1 – S.6 students	<ul style="list-style-type: none"> Students' interests in STEM are enhanced; Students' knowledge in STEM-related subjects are enhanced; Students are able to handle contents of higher levels. 	6,000	I

External Programmes	<ul style="list-style-type: none"> To invite students to participate in STEM-related courses, provided by various tertiary institutes, and to organise a workshop to build up the creativity and problem-solving skills 	Oct 2020 – Jul 2021	S.1 – S.6	<ul style="list-style-type: none"> Participation of students (for STEM-related courses) Tutors’ feedback and students’ questionnaire (for the workshop in July, 2021) 	5,000	I, C
Application/registration fees for STEM-related programmes/ external competitions, e.g. PolyU SSMC*	<ul style="list-style-type: none"> To encourage more medium and high achievers to participate in STEM-related external competitions. Students are able to handle contents of higher levels. Students’ STEM-related learning motivation and determination is enhanced. 	Early 2021	S.4 – S.5 students	<ul style="list-style-type: none"> Results obtained in examinations and external competitions. To increase in the number of students who participated in elite programmes/ external competitions of different levels especially for high achievers, e.g. PolyU SSMSC. 	5,000	I
STEM Activities/ Competitions e.g. STEM adventure, Rocket Car Program	<ul style="list-style-type: none"> To enhance students’ STEM-related learning motivation and determination. To promote STEM education To nurturing students’ learning interest, enhancing their creativity, collaboration and problem solving skills as well as developing their innovativeness 	2020-2021	S.1 / S.2 / S.3 students	<ul style="list-style-type: none"> Students’ interests in STEM are enhanced; Students’ knowledge in STEM-related subjects are enhanced; Results obtained in external competitions. Number of participants 	35,000	I
Interhouse Stem Competition	<ul style="list-style-type: none"> To enhance students’ STEM-related learning motivation and determination. To promote STEM education 	Feb 2021	S.1 – S.6 students	<ul style="list-style-type: none"> Students’ interests in STEM are enhanced; Students’ knowledge in STEM-related subjects are enhanced; Students are able to handle contents of higher levels. 	450	I

THS (Ng TKL)	Hotel tour with table-manner workshop	<ul style="list-style-type: none"> To provide extended learning opportunities that enrich students' subject concepts and able to apply appropriate table setting and dining etiquette techniques. 	2020-2021	S.5 students	<ul style="list-style-type: none"> Teacher's observation & students' learning outcome 	6,000	I, C
1.2: To organise diversified life-wide learning activities to cater for students' interests and abilities for stretching students' potential and nurturing in students positive values and attitudes							
Dance Group (Chan LUY)	Subsidize tutor's remuneration	<ul style="list-style-type: none"> To strive for a good result in Hong Kong Schools Dance Festival 	2020-2021	S.1 – S.5	<ul style="list-style-type: none"> Students' feedback and comments; Results obtained in Hong Kong Schools Dance Festival. 	20,000	P
Drama Club (Leung SL)	Drama Festival training tutor (\$500/hour)	<ul style="list-style-type: none"> To provide training and to strive for a good result in Hong Kong Schools Drama Festival 	2020-2021	S.1 – S.5	<ul style="list-style-type: none"> Students' feedback and comments; Results obtained in Hong Kong Schools Drama Festival. 	25,000	P
ECA (Wong KL)	Life-wide Learning Day Programmes for S.1 – S.2, S.4 – S.6	<ul style="list-style-type: none"> To support students to have different life-wide learning experiences through organising activities. 	2020-2021	S.1 – S.6	<ul style="list-style-type: none"> Students' feedback and comments; Teachers' observations. 	80,000	I, M
Music (Kan CK)	Band tutor fee	<ul style="list-style-type: none"> To provide opportunities for students to learn and enhance their playing skills 	2020-2021	S.1 – S.6	<ul style="list-style-type: none"> To observe students' performance during different activities 	22,000	I, P, S
	String Ensemble tutor fee - school subsidy	<ul style="list-style-type: none"> To provide professional training from experienced music tutor for students 	2020-2021	S.1 – S.6	<ul style="list-style-type: none"> To observe students' performance during different activities 	31,000	I, P, S
PE - Badminton Team (Ng KW)	Enrichment training for badminton team (boys and girls team)	<ul style="list-style-type: none"> Elite students receive professional coaching 	Sep 2020 – Aug 2021	S.1 – S.6	<ul style="list-style-type: none"> To observe students individual skills and the results on inter-school badminton competition. 	50,000	I, P

PE - Basketball & Volleyball Team (Wong MY)	Enrichment training for basketball & volleyball team (boys and girls team)	<ul style="list-style-type: none"> Elite students receive professional coaching (\$40,000 x 4 teams) 	Sep 2020 – Aug 2021	S.1 – S.6	<ul style="list-style-type: none"> To observe students individual skills and the results on inter-school basketball competition. 	160,000	I, P
PE - Rope Skipping Group (Wong MY)	Tutor's Remuneration	<ul style="list-style-type: none"> To let students receive professional training from experienced tutor. To enrich students health from regular training. 	Oct 2020 – May 2021	S.1 – S.5	<ul style="list-style-type: none"> To observe students individual skills. 	13,000	I, P
PE - Table Tennis Team (Liu KP)	Enrichment training for table tennis team (boys and girls team)	<ul style="list-style-type: none"> Elite students receive professional coaching 	Sep 2020 – Aug 2021	S.1 – S.6	<ul style="list-style-type: none"> To observe students individual skills and the results on inter-school table tennis competition. 	26,000	I, P
Prefect's Association (Cheung LWY)	S2-3 new prefects training camp	<ul style="list-style-type: none"> To give training for new prefects in developing their problem-solving skills and building-up their confidence in providing services in school 	2020-2021	S2 – S3 New Prefects	<ul style="list-style-type: none"> Students' feedback and teachers' observation Student evaluation 	20,000	M, S
	S3 Prefects Leadership Training Camp	<ul style="list-style-type: none"> To strengthen students' leadership skills and enhance their potentials 	2020-2021	S3 Prefects	<ul style="list-style-type: none"> Learning outcomes, students' feedback and teachers' observation 	20,000	M, S
Putonghua (Li LCK)	普通話朗誦培訓導師收費	<ul style="list-style-type: none"> 為部分普通話科目表現優良的學生提供一個進一步深化學習的平臺，讓他們從專業訓練過程中學習，並培養他們公開場合演講的能力。 	2020-2021	S.1 – S.5 普通話優良學生	<ul style="list-style-type: none"> 學生回饋和比賽成績 	25,000	I

Category 2: To procure equipment, consumables and learning resources for promoting life-wide Learning

Domain / Subject / Group	Item	Purpose	Estimated Expenses (\$)
D&T	Computer Control Kits (Lego)	<ul style="list-style-type: none"> To arouse students' interest in learning programming and making model for solving problems. 	6,000
Geography	Equipment for field work	<ul style="list-style-type: none"> To facilitate the field work skills of the students. 	8,010
PE	Purchase of Fitness Equipment	<ul style="list-style-type: none"> To provide various kind of fitness equipment to students and promote healthy lifestyle. 	30,000
ICT	Arduino-based devices	<ul style="list-style-type: none"> To enhance students computational thinking with the use of Arduino devices. 	5,000
	Animation hardware and software	<ul style="list-style-type: none"> To allow students to explore the multimedia and design activities. 	8,000
	Equipment for external competitions	<ul style="list-style-type: none"> To equip students hardware/software to prepare in some external activities/ competitions. 	5,000
	Virtual reality softwares for VR Vive system	<ul style="list-style-type: none"> To enhance student learning in virtual reality. 	2,000
	STEM-related teaching materials	<ul style="list-style-type: none"> To enrich students STEM-related learning. 	7,000
Music	Musical instrument: Cello	<ul style="list-style-type: none"> To provide opportunities for students learning cello 	4,800
	Chinese Instrument	<ul style="list-style-type: none"> To provide instruments for students to learn Chinese instruments 	5,000
Physics	Equipment for External competition	<ul style="list-style-type: none"> To purchase equipment necessary for external competitions 	5,000

Estimated Number of Student Beneficiaries

Total number of students in the school:	816
Estimated number of student beneficiaries:	816
Percentage of students benefitting from the Grant (%):	100